

**Note of explanation to players from overseas:** Unlike the NEC Cup, which is an international event and Yokohama Swiss Teams in which all non-brown-sticker conventions are permitted, the Yokohama IMP Pairs and Yokohama Open Pairs are rated as Japanese regional or national events, and the JCBL regulations for domestic events apply strictly.

We ask for your compliance with the regulations explained below. If you have any questions about what is allowed, please ask the JCBL staff. Please note that use of unauthorized conventions may be penalized. Thank you for your cooperation.

Note that in all side games in the NEC Bridge Festival (Yokohama IMP Pairs and Yokohama Open Pairs), you are restricted to "List C" conventions. The use of the multi-2♦ is strictly prohibited and will be subject to penalty.

## LIST C (Yokohama IMP Pairs / Yokohama Open Pairs)

### Opening Bids

1. 1♣ or 1♦ may be used as an all-purpose opening bid (artificial or natural) promising a minimum of 10 HCP. (Precision 1♣, 1♦ and Polish 1♣ etc.)
2. 2♣ artificial opening bid indicating one of:
  - a) a strong hand, balanced or unbalanced
  - b) a three suiter with a minimum of 10 HCP (Roman 3 suiter etc.)
3. 2♦ artificial opening bid showing one of:
  - a) at least 5-4 distribution in the majors with a minimum of 10 HCP (Flannery, anti-Flannery etc.)
  - b) strong hand, balanced or unbalanced
  - c) a three suiter with a minimum of 10 HCP (Roman 3 suiter etc.)
  - d) balanced hand with a minimum of 17 HCP
4. Opening suit bid at the two level or higher indicating the bid suit, another known suit, a minimum of 10 HCP and at least 5-4 distribution in the suits.
5. Opening notrump bid at the two level or higher indicating at least 5-4 distribution in the minors, 10 or more HCP.
6. Opening 3NT bid indicating:
  - a) any solid suit or
  - b) a broken minor suit.
7. Opening four-level bid transferring to a known suit (Namyats etc.).
8. Strong opening at the 2 level or higher, asking Ace, King, Queen, singleton, void, trump quality.

### Responses and Rebids

1. 1♦ as a forcing, artificial response to 1♣.
2. 1NT response to a major suit opening bid, forcing for one round; may not guarantee game invitational or better values.
3. Conventional responses which guarantee game forcing or better values. May not be part of a relay system.
4. 2♣ or 2♦ response to 3rd or 4th seat major suit opener asking the quality of opening bid
5. Single or higher jump shifts (including into notrump) to indicate a raise or to force to game.

6. Jump shift to indicate two known suits (at least 5-4) , one suit must be a jumped suit.
7. All responses to;
  - a) artificial strong opening bids with 15 HCP or more.
  - b) opening bids of 2♣ or higher. (weak 2's must guarantee 10 opening points: opening points=HCP + number of longest suit)
8. All constructive calls starting with the opening bidder's second call.
9. Calls that ask for aces, kings, queens, singletons, voids, trump quality and responses thereto.
10. All calls after a natural notrump (including those that have two non-consecutive ranges neither of which exceeds 3 HCP) . No conventional responses are allowed over natural notrump bids with a lower limit of fewer than 10 HCP or with a range of greater than 5 HCP.

## Competitive Bids

1. Any conventional balancing calls
2. Conventional doubles and redoubles and responses (including free bids) thereto.
3. Notrump overcall for either:
  - a) two suit takeout showing at least 5-4 distribution and at least one known suit, (At the 4 level or higher there is no requirement to have a known suit)
  - b) three suit takeout (as with a takeout double, at least 3 cards in each of the 3 suits) .
4. Jump overcalls into a suit to indicate at least 5-4 distribution in two known suits, and responses thereto.
5. Cuebid of an opponent's suit and responses thereto, except that a cuebid that could be weak, directly over an opening bid, must show at least one known suit.
6. Comic 1NT overcall
7. Defense to:
  - a) conventional calls (including takeout doubles) .
  - b) natural notrump opening bids and overcalls.
  - c) opening bids of 2♣ or higher.
8. No. 5 through 10 under 'Responses and Rebids' above apply to both pairs.
9. All calls indicating support of partner's suit.
10. Transfer overcall to show a specified suit at the 4-level.

## Carding

1. All leads and signaling methods are approved except for
  - a) odd-even signals,
  - b) Encrypted signals,
  - c) Dual message carding strategies except on each defender's first discard,
  - d) Any method when the pair using it are deemed to be playing it in a manner which is not compatible with the maintenance of proper tempo.

## LIST D (NEC Cup / Yokohama Swiss Teams)

WBF Systems Policy Category 3.